

## Community Helper Puppets



### **Materials Needed:**

- ✓ Small brown paper bags
- ✓ Assorted construction Paper
- ✓ Multicultural construction paper
- ✓ Markers and/or (multicultural markers)
- ✓ Googly eyes
- ✓ Glue

As you introduce this community helper puppet craft, discuss with children the various community helpers they have learned about. For example- a mail carrier, firefighter, doctor, nurse, or police officer to name a few!

### **Steps:**

1. To start cut out various sizes of rectangles, ovals, and semicircles to represent the uniform, arms, hands, and shoes of each community helper.
2. To get started, review the shapes that will be used. Help guide children to deciding appropriate uses for each shape. For example, a semicircle for the hands, small rectangles for the arms, or ovals for the shoes. Start off by choosing the large rectangle to represent the



community helper's uniform. A small triangular slit will need to be cut along the pants and neckline.

3. Once your cuts have been made, involve children in helping you fold the creases for the collar of the shirt. This is great fine motor practice! Glue down to the paper bag once folds have been made.

4. Choosing smaller rectangles for the arms, carefully glue and slide them under the uniform and between the paper bag.



5. Grab another large rectangle for the hat and make a small fold to represent the bill of the hat. Glue down to the top of the paper bag.



6. Add some googly eyes and grab some markers to accessorize! You can add



facial features, a belt, and buttons. The mail carrier can have some creative added features. You can point out that a mail bag to deliver the letters is needed.





### **Additional Skill Practice:**

Here are some additional skills you can work on with your kiddo related to this craft:

- Matching shapes before gluing on community helper
- Matching colors of paper
- Following directions
- Answering questions about community helpers
  - E.g., Who puts out fires?
- Identifying common items: scissors, glue, markers

